

UNITED STATES
SECURITIES AND EXCHANGE COMMISSION
Washington, D.C. 20549

FORM 8-K

CURRENT REPORT

Pursuant to Section 13 or 15(d) of The Securities Exchange Act of 1934

Date of report (Date of earliest event reported) **July 19, 2022**

ELECTRONIC ARTS INC.

(Exact Name of Registrant as Specified in Its Charter)

Delaware
(State or Other Jurisdiction of
Incorporation)

0-17948
(Commission File Number)

94-2838567
(IRS Employer Identification No.)

209 Redwood Shores Parkway, Redwood City, California
(Address of Principal Executive Offices)

94065-1175
(Zip Code)

(650) 628-1500

(Registrant's Telephone Number, Including Area Code)

(Former Name or Former Address, if Changed Since Last Report)

Check the appropriate box below if the Form 8-K filing is intended to simultaneously satisfy the filing obligation of the registrant under any of the following provisions (see General Instruction A.2. below):

- Written communications pursuant to Rule 425 under the Securities Act (17 CFR 230.425)
- Soliciting material pursuant to Rule 14a-12 under the Exchange Act (17 CFR 240.14a-12)
- Pre-commencement communications pursuant to Rule 14d-2(b) under the Exchange Act (17 CFR 240.14d-2(b))
- Pre-commencement communications pursuant to Rule 13e-4(c) under the Exchange Act (17 CFR 240.13e-4(c))

Securities registered pursuant to Section 12(b) of the Act:

<u>Title of Each Class</u>	<u>Trading Symbol</u>	<u>Name of Each Exchange on Which Registered</u>
Common Stock, \$0.01 par value	EA	NASDAQ Global Select Market

Indicate by check mark whether the registrant is an emerging growth company as defined in Rule 405 of the Securities Act of 1933(17 CFR §230.405) or Rule 12b-2 of the Securities Exchange Act of 1934 (17 CFR §240.12b-2).

Emerging growth company

If an emerging growth company, indicate by check mark if the registrant has elected not to use the extended transition period for complying with any new or revised financial accounting standards provided pursuant to Section 13(a) of the Exchange Act.

Item 5.02 Departure of Directors or Certain Officers; Election of Directors; Appointment of Certain Officers; Compensatory Arrangements of Certain Officers.

On July 19, 2022, Electronic Arts Inc. (“EA” or the “Company”) announced that Kenneth Moss, EA’s Chief Technology Officer, will depart from EA. His last day is expected to be on or about August 12, 2022. For further information, please see the letter from EA’s Chief Executive Officer Andrew Wilson posted on <http://www.ea.com/news>.

Item 9.01 Financial Statements and Exhibits.

(d) Exhibits.

<u>Exhibit No.</u>	<u>Description</u>
99.1	Letter on http://www.ea.com/news from EA’s CEO, Andrew Wilson dated July 19, 2022
104	Cover Page Interactive Data File (embedded within the Inline XBRL document).

INDEX TO EXHIBITS

Exhibit No.

Description

[99.1](#)

[Letter on <http://www.ea.com/news> from EA's CEO, Andrew Wilson dated July 19, 2022](http://www.ea.com/news)

104

Cover Page Interactive Data File (embedded within the Inline XBRL document).

SIGNATURE

Pursuant to the requirements of the Securities Exchange Act of 1934, as amended, the registrant has duly caused this report to be signed on its behalf by the undersigned hereunto duly authorized.

ELECTRONIC ARTS INC.

Dated: July 19, 2022

By: /s/ Jacob J. Schatz
Jacob J. Schatz
Chief Legal Officer and Corporate Secretary

Headline: An Update on Our Technology Teams

The below announcement was shared with Electronic Arts employees by our CEO Andrew Wilson.

Interactive entertainment is bigger and more meaningful than it's ever been. Entertainment, sport, and technology are coming together in powerful ways, and we are at the very center of this nexus. As a company we're able to reach an audience of billions of players that have an insatiable appetite for what we create. With the talent, expertise and knowledge of our leaders and teams, we are in a very strong position. We must continue to accelerate and innovate to fuel our creativity and the experiences we deliver to our players.

Technology is an imperative at Electronic Arts. It is core to how we make games, how we meet the needs of our players, and how we continue to set the pace and lead. It's also evolving faster than ever. We've invested a great deal to attract and grow our technical teams to drive digital transformation alongside our world-class studios. We've made great strides building our technology platform and services, improving availability and hardening our security, developing our game engine and other tools for our teams. For all that we've done and accomplished, we now have a depth and breadth of technical capabilities that sets us apart. Technology is already at the center of every decision we make today, and as we look to the opportunities ahead of us, we want to weave it even more deeply into the fabric of how we operate.

As a company we are bigger, serving more players, creating more games and services, and reaching further than ever before into an expanding digital universe. As we undergo our next phase of growth, we're moving to a structure with two distinct pillars that will focus our technical and operational expertise, and we are empowering two of our technology leaders to drive this evolution for us. Marija Radulovic-Nastic will be our Chief Technology Officer, Creative & Development, leading our tech teams building creative tools and solutions for our game makers and our players. Matt Thomlinson will be our Chief Technology Officer, Enterprise, leading the foundational tech and infrastructure teams powering our player experiences and live services, our operations, and areas of future technical innovation. Both Marija and Matt and their teams will be part of our COO organization, reporting to Laura Miele. Together with Laura, they will define our technology strategy, accelerate our decision-making, and drive further innovation.

Throughout the last eight years, Ken Moss has been a great leader and partner as our CTO, with incredible passion for our people, our players, and our games. He's decided that now is the right time for him to transition on to new challenges outside of Electronic Arts. The technical transformation that we've undergone during Ken's tenure has been extraordinary -- navigating tremendous digital expansion, growing to new platforms, delivering tools for our game teams to serve more players, and enabling a large and growing global organization. Technology has made this all possible, and Ken's leadership has been pivotal for our company. Thank you, Ken, for your friendship and partnership. I look forward to seeing where your next adventure takes you.

With talented leaders and teams driving us forward and our technology expertise present at every turn, we are beginning a new era of innovation at Electronic Arts as we build the future of entertainment.

Andrew Wilson, CEO of Electronic Arts